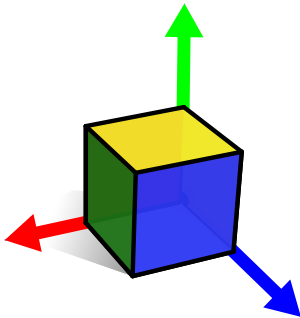
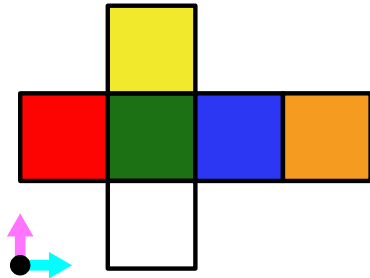


3D Vertex Positions



2D Parameterization Positions



3D Normal Vectors

